

# Introduction to CS441

Spring 2005

CS441

Introduction to Computer Networks

Sue B. Moon

Division of Computer Science

Dept. of EECS

KAIST

# Goals of CS441

- To provide undergraduate students with sound understanding of fundamental concepts and problems in networking
- To train them in network programming

# Grading Policy

- Attendance (10%)
  - Win 3 stars by proactively engaging in discussion
- Homework (40%)
  - Written & Programming assignments
- Mid-term (25%)
- Final (25%)

# How to Be Active in Class

- Before Class
  - Remind oneself about last class
  - Look at today's topics
  - Make a list of things you expect to learn
- In Class
  - Ask yourself if the lecture is close to/far from your expected material
  - Raise a question if what you've learned is different from your expectation

# Time Management

- Meaning of a 3 credit course
  - 3hr lecture + 3hr hw / wk
  - 6hr/wk x 16 wk/sem = 96 hr/semester  $\approx$  100hr
  - Attendance, midterm, final = 50%  $\approx$  50hr
  - HW = 50%  $\approx$  50hr
    - Problem sets = 30%  $\approx$  30hr
    - Programming assignments 20%  $\approx$  20hr
- Real-feel Load??
  - Problem sets: 30%
  - Programming assignments: 40%
  - Exams: 30%

# TAs



Meeyoung Cha  
mycha@an  
H/W



DK Lee  
dklee@an  
Programming



Seungyeop Han  
syhan@an  
Programming



Hyunju Jin  
hyunju@nclab  
Programming

# Class Website

- <http://an.kaist.ac.kr/courses/2005/cs441>
- Mailing list
  - [cs441@an.kaist.ac.kr](mailto:cs441@an.kaist.ac.kr)
  - Use [cs441] in the subject line